**Charlie Beswick**

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**Professional Summary**

I am an ambitious and motivated web developer looking for a first role in this sector. I recently decided to make a career move into web development, reskilling by completing an Interactive Web Dev Bootcamp with Purply Beard Training. This course covered HTML, CSS, JavaScript, and the basics of React JS. I have a longstanding interest in computers, and the development of IT projects. I was asked to be part of a Child Exploitation and Online Protection Services (C.E.O.P.S.) Youth Advisory panel while at school. I achieved an A in GCSE ICT and went on to study Video Game Development at college. Whilst I am new to web development as an industry, my studies for the Interactive Web Dev Bootcamp, as well as my Level 3 NVQ has piqued my interest in programming, which was already a key ambition of mine. I have been working on a Portfolio website and have also contributed heavily to the design and concept of a mobile app that we hope to launch soon.

**Key Skills**

|  |  |  |
| --- | --- | --- |
| * HTML 5 | * CSS 3 | * JavaScript |
| * ClickUp (Project Management Software) | * Keen for Professional Development opportunities | * Excellent written and spoken communication |
| * GUI Design experience | * Good use of initiative | * Teamwork |
| * Proficient in Microsoft Office | * GitHub | * Adobe Photoshop |

**Education and Relevant Experience**

**Interactive Web Dev Bootcamp 2022**

***Purple Beard Training***

*Key Skills Developed:*

* Studied HTML5, CSS3, JavaScript and React JS.
* Designed and scripted my personal portfolio site, from scratch in VS Code to display my process and ability.
* Designed and created GUI components for use within web and mobile.
* Elected to be the Team-Lead for the final group project, working in React JS to build an app.

**NVQ Level 3 Games Development 2017 - 2018**

***Cambridge Regional College***

*Key Areas of Study:*

* An introduction to programming within Game Engines and working on Game Mechanics via Pseudo Code.
* Basics of Blueprinting within Unreal Engine 4 and building 2D Platforming games within Unity Engine.
* Designing game assets, in 3D and 2D editing programs including Photoshop, Blender and Maya.
* 2D animation design using Piksel.
* Skill building across Photoshop, Blender, Maya, Visual Studio and MS Office.

**Child Exploitation and Online Protection Services (C.E.O.P.S.) Youth Advisory Panel 2009 - 2011**

During my time at school, I was selected to be the representative for the school with the C.E.O.P.S. Advisory Panel. C.E.O.P.S. is a UK Government Agency, tasked with protecting children from exploitation and abuse online. Although a long time ago, this was my first and earliest exposure to a web-development project.

*During the meetings, we would:*

* Assist in refining digital material to make them more appropriate, accessible, and visually appealing to a younger demographic.
* Review and feedback on terminology used, ensuring that it was straightforward and as non-invasive as possible.
* Develop teamworking and communication skills whilst creating new content, such as video narratives.

**Previous Education**

**The Leys School, Cambridge 2009 - 2013**

***10 GCSE’s***

*Subjects included:* ICT [A] | English Language [A] | Maths [B]

**Summary of Previous Employment**

Since leaving school, my career was centred around Arboriculture (tree surgery), fencing and forestry. I also gained employment as a landscaper and labourer on construction sites. I have always enjoyed ICT and working my pc at home, through gaming related projects. Because of this, I decided to focus on a career that kept my physically active and outside. During my time as a landscaper, I undertook extra licences, such as a CS 30/31 in chainsaw maintenance (including felling and processing of “small” trees). Whilst staying with family in Scotland, I gained work as a subcontractor for the forestry commission. I also lived in Dorset, where I worked doing a variety of commercial and domestic forestry and arboriculture work. I recently moved back to Cambridge, to improve my chances of pursuing a career change into the ICT sector.

**Certifications and Skills**

|  |  |  |
| --- | --- | --- |
| * **CS 30/31** - Maintenance, cross-cutting and felling with chainsaws. | * **PA1 -** Safe handling and use of pesticides. | * **CS 38 -** Climb Trees and perform aerial rescue. |
| * **PA6** - Handling Applicators on land. | * Driving Licence | * Basic first aid training during Cadets and at work |
| * Experienced, safe user of a variety of handheld equipment and tools | * Tree planting / ground clearance | * Knowledgeable about gardening, site labour and groundwork |
|  | * Tracked post knocker operative |  |

**Employment History**

**Arborist (Sub-Contractor) 07/2020 - 09/2021**

***Toller Tree Care, Dorchester***

*Key responsibilities:*

* Continued to learn, develop, and put into practice the knowledge I gained in this position in the domestic arboriculture sector.
* Undertook responsibility for a large range of clientele, providing excellent customer service when on their property.
* Engaged in rigging, chipping, as well as processing, and milling of trees and large shrubbery.
* Gained the trust of my employer to be the go-to for last minute jobs when they needed extra people on site.

**Domestic Fencing Worker (Ad-Hoc, Sub-Contractor) Throughout 2021**

***Perret Fencing, Dorchester***

*Key responsibilities:*

* Assisted with a variety of domestic and agricultural fencing work.
* Safely and accurately operated a tracked pile-driver used in agricultural fencing.

**Chainsaw Operative and Ground’s Worker 12/2019 - 07/2020**

***Knighton Countryside Management, Dorchester***

*Key responsibilities:*

* Responsible for safe operations whilst operating a chainsaw, woodchippers, strimmer’s, etc. on private sites.
* Safe storage, handling and use of chemicals and pesticides through a handheld sprayer, whilst following CoSHH guidelines.
* Making sure all climbing equipment is safe to use, through LOLA test prior to starting work.

**Forestry Operative (Sub-Contractor) 01/2019 - 11/2019**

***Boreal Forestry, Inverness***

*Key responsibilities:*

* Working with Boreal Forestry to undertake a variety of tasks on Forestry Commission sites throughout Scotland.
* Safe use of chemicals, thinning and clear-felling areas of forest. Replanting saplings to regenerate the forest, after prior felling.

**Landscaper/Labourer (Ad-Hoc, Sub-Contractor) 01/2015 - 11/2018**

Landscaping with Cambridge Grandscapes, Cambridge.

Labouring with 5th Generation Architecture, Cambridge.

**References Available on Request**